MarsCon 2016

Parallel Dimensions

Actor—William Morgan Sheppard

Artist—Christine Mitzuk

Author—Ruth Berman

Filmmaker—Christopher R. Mihm

Game Designer—Eric Wile

Musician / Dementia Artist—The Great Luke Ski

Prop Masters—Dave Duca, Dave Brown, Michael

From Doctor Who to Star Trek.

from Steampunk to the multitude

Glilemi and Ann Neubauer

March 4, 5, 6 of fantasy genres, think of what parallels you can bring!

Hilton Minneapolis / St. Paul Airport 3800 East 80th Street Bloomington, MN 55425-1658

arsCon 2016



ensions

Parties will share the 11th floor with the Consuite, Let's Get Krushenko's, Massage, and AV Rooms. It's not too late to join the list hosting a party is a great way to showcase your group!

Rates for party rooms are the same (\$102.00 plus tax per night) as regular sleeping rooms in the MarsCon block. You may wish to use the Hilton's online booking page to book a room, then tell us your reservation number. Our party planning personnel will work with the Hilton to place your party with all the others.

If you are planning to host a party, send any additional questions to parties16@marscon.org

The Dude's Abode

Anime Twin Cities

USS Nokomis: Breads and

Circuses... a Star Trek

Anime Lounge

Adventure....

Royal Manticoran

Marine Corp

Cons Party

Bandana Square

Valleycon

IKV RakeHell

Planned parties so far include:

Harry Potter Hogwart's Great Hall

Second Foundation's Party for Readers and Viewers

Space Oddity Music & Brew Pub

The Royal Manticoran Navy/Manticon Karaoke & Desserts

Egyptian Antiquities of Mystery

Sign up Today! marscon.org/2016/party.php **Charity Auction**

proceeds will benefit Disabled 5 % American Veterans (DAV) and 💪 👺 the Gordy Dickson Memorial

Scholarship Fund which sponsors aspiring science fiction writers to attend writing workshops. So, how can I and other MarsCon members help out with Charity Auction and other charitable events at MarsCon? We're glad you asked. Here are a few ways to help:

Donate stuff! It's not too late. We accept donations at planning meetings and all the way until the convention and even during the convention. If you have something cool that somebody would bid on, you can drop it off in Ops when you arrive. Ops will be located on the second floor of our new hotel right across from Registration. Ops will also be accepting Food Drive donations which will go directly to Twin Cities' Second Harvest

Bid on stuff! There is usually at least one treasure that you will really want—maybe an autographed picture of one of the Guests of Honor, a toy, some tickets to a movie, a poster, some books—so show up, bid, and remember that what you spend is going to support two worthwhile causes.

Volunteer! We always need help setting up the auction donations for display prior to the auction, holding up items for better viewing during the auction, keeping track of bids and tabulating, etc. It's a great way to help out.

The A/V room is happy to partner with GPS once again to bring you some great films throughout MarsCon.

Heartland after the convention.

Come see Geeky classic films and independent films. The A/V room is always looking for Volunteers / Minions, if you want to help out. By helping out and covering a film for us you get a cool "Film Crew" Ribbon.

A note to parents, please be aware that there are "R" and "NR" rated films that will be shown though out this weekend, please if you do not want your children to see "R" or "NR" rated films, please keep them out of the A/V room at the time they are shown. We do not have time to check to make sure there are no underage people watching the films. Also some "NR" films might not be suited for children, if you have any questions please ask at the A/V room's Film Crew. (Film Crew will have ribbons on their badges that say MarsCon Film Crew.)

Actor William

Morgan **Sheppard** was born and raised in London, England to an Anglo-Irish family. He is a graduate of the Royal Academy of Dramatic Art in London. He was an Associate Artist with the Royal

Shakespeare Company for 12 years. He appeared on Broadway in 1966 with "Marat-Sade" and later in 1975 with "Sherlock Holmes". He won the Los Angeles Drama Critics Circle award for "The Homecoming" in 1995, at the Matrix Theatre. He voiced the narrator in the popular computer game Civilization 5. He was the runner-up for the role of Ambassador G'Kar on Babylon 5 (1994) and awarded the 1995 Drama-Logue Award for "The Homecoming" at the Matrix Theatre. William is the father of Mark Sheppard, an actor of some merit of whom fans of Firefly and Supernatural may be aware. With his trademark rasping voice, William has entertained audiences on the stage, television, video games, and the silver screen. Like his son, William has made guest appearances on Star Trek: Voyager (1995), Charmed (1998) and Doctor Who (2005). Along with Matt Frewer and Amanda Pays, he is one of only three actors to appear in both Max Headroom 1985 and 1987.

Artist Christine Mitzuk Art has been a part Christine's life for many years in one form or another. For over seven years she worked in graphic design, creating art in her spare time. Craving to know how to make all the imagined creatures and places in her head look real, she quit her job to pursue the full-time program at The Atelier. She completed five years of study in May 2011 with a focus on imaginative art. Now Christine works as a freelance artist. Her graphic design and art skills blend well together. She considers the overall design, aesthetic presence, and core story being told. Some of her clients include Fantasy Flight Games, Llewellyn Publishing, BAEN, Great Northern Audio Publishing,

Cruests of

Lightspeed Magazine, and private individuals. She also teaches art classes at The Atelier Studio Program of Fine Art in Minneapolis. (Gesture,

Color Theory, Illustration, Portrait, and Costumed Figure Drawing & Painting). She accepts commissions for illustration, portrait, and still life.

Author Ruth Berman has published fiction and poetry in many magazines and anthologies, including science fiction, fantasy, general, and literary publications. Her novel Bradamant's Quest was published by FTL Publications, and she is one of the contributors to the anthology Lady Poetesses from Hell, by the LPFH. She is one of the co-authors of Autumn World by Joan M. Verba et al., and has written articles on sf/fantasy for many journals. Books she edited: Dear Poppa (MN Historical Society), The Kerlan Awards in Children's Literature (Pogo Press), Sissajig and Other Surprises (short fantasy by Oz author Ruth Plumly Thompson). She is a longtime Twin Cities fan. Read more at

www.tc.umn.edu/~d-lena/RuthBermanPage.html.

Filmmaker Christopher R. Mihm is the

writer, director, and producer of the films of the "Mihmiverse," a series of award-winning, loosely interlinked feature-length films which pay homage to 1950s-era "drive-in cinema."

Mr. Mihm's filmmaking career began in 2006 with the release of his first retro-styled film, "The Monster of Phantom Lake." Made on a nearly non-existent budget, the film went on to garner much critical acclaim, appear in numerous film festivals, win multiple awards and, to this day, continues to screen across the world.

Since his first film, Mr. Mihm has released one new asauthentic-as-possible 1950s-style feature a year, many of which have received numerous accolades, nominations, and awards. "Attack of the Moon Zombies" raked in the most 2011 Dead Letter Awards at mailorderzombie. com. "House of Ghosts" beat out several big budget films to win the coveted Rondo Hatton Classic Horror Award for Best Independent Feature in 2012. Mr. Mihm's ode to the "big bug" films of the 1950s, "The Giant Spider," won the Forrest J. Ackerman Film Award at the Famous Monsters of Filmland Film Festival and the Best Action/Horror Feature award at the Highway 61 Film Festival.

> Continued on next page

Game Designer Eric Wile

is back! Eric is a Game Designer who worked for both Verant Interactive and Sony Online Entertainment in San Diego, California. He has also worked with Big Idea Interactive and SCEA (Sony Computer Electronics America). In his career he received back to back Team Member of the Month, as well as awarded the Sony Achievement award for his work on EverOuest Macintosh Edition. While at SOE, Eric worked on the

Musician/Dementia

Saga of Heroes.

development of several games

including PlanetSide, Star Wars

Galaxies, EverQuest II and Vanguard:

Artist Luke Ski As requested by

the Con Chair, Jolene Hardy, this year's Music GoH is none other than the man who through sheer

will and obnoxious audacity manifested the MarsCon Dementia Track into existence over a decade ago, the great Luke Ski. He's "The Dr. Demento Show's" most requested act of the 21st Century, and he's won 2 Logan Awards for Oustanding Song Parody. Currently working as a Storyboarder, Writer, and Voice-Over artist at Cartoon Network on "Mighty MagiSwords", he's taking time off from Turner to bring his nerdy comedy music back to his

favorite convention ever in a 1-hour concert on Saturday afternoon!

Minnesota native **Prop**

Master Dave Brown

has been working on props for work for 15 years and for fun for 5 years. His first major project was a 30-foot tall propane fueled Olympic style

cauldron. That was for work. For fun, he's built a Dalek, a working speeder bike, and a latex Gorn suit, among other things. He is currently working on a Cyberman, a BB-8, and other projects. He enjoys working with steel, fiberglass,

sintra, and high voltage.

Prop Master Dave Duca

joins us again. From Oconto, WI, Dave is an announcer for their local radio station, and enjoys the many ambitions in the

Community and Events. Born in Green Bay, Dave's hobbies and interests go anywhere from astronomy, short-wave radio, rotary cam engines, UAVs, and Bread Pudding. He finds it fascinating, taking things apart to figure out how they work. "Anything

Guests of

Honor

from a simple space shuttle to a complex door knob.... will do" His forté is literally anything autonomous, including Daleks.

Prop Master Michael Glilemi

residing in Holland Town WI, is a mechanical designer of wide experience. Born in Chicago, IL, he fell in love with all things Sci-Fi well before he attended school. Science fiction and fantasy are ever present in the warp and woof of his life. Dr. Who has, for a very long time, been the golden

threads in that weave. Then Mike once dared to ask his very good friend Dave Duca, a kindred spirit in all things Whovian, if Dave would consider making a Dalek for the purposes of attending conventions. The rest, as they say, is history.

Wisconsin native **Prop Master**

Ann Neubauer wanted

to build a Dalek since she was 11 years old. As an adult, she had failed in her attempts using cardboard, string, scotch tape,

geometry, and obsession. Then one day she learned how to use tools and built a full sized Dalek within the year. As an encore, she made a

> Take a look at Programming on Pages 4 & 6

Science Room

Programming View hands on science exhibits from groups like MN Space Frontier Society, Mars Society, Moon Society, National Space Society, MN Astronomical Society, Minnesota Area Radio Control Electric Enthusiasts' (MARCEE), Twin Cities Makers and many more. Also we welcome back the HMS Artemis Bridge Simulator.

Kerreoke Krypt Experience the future of Karaoke. The Krypt returns with more blinky lights than ever. We guarantee you will feel like you are back in the 80s. It's fun, it's timeless, it's 9 PM to 3 AM Friday and Saturday Nights. Let's do the Time Warp again!! Hosted by Gene Stoneman and Carla Simonson

Join us for miscellaneous programming, i.e., hard sciences discussions, talks about our favorite sci-fi/fantasy movies and television series, gaming, Klingons, music, and as many other fannish topics as we can fit into the space.

Read Means Exclusive to MarsCon since the early 21st century, Re(a)d Mars focuses mainly on literary discussions and readings, but there is always a touch of art and other SF media, as well as speculative science.

Here's your chance to own a great piece of artwork that you might not be able to find anywhere else. Artwork is displayed on a firstcome, first-served basis from wellknown artists all over the country, and some amazing artists locally. We're sure you'll find something you'll want to take home!

Children's Programming

Programming geared toward inquisitiveness and curiosity with a kid-friendly activity center.

Demce & Demos

By day, see live demos on subjects like dance, weapons, stunts, self defense and yoga. By night, learn about burlesque and shake your groove thang or just listen and watch the laser show while live DJs spin the latest in techno and dubstep remixes, and take song requests into the wee hours.

Masquerade Lounge

Over the years, programming in the Masquerade Lounge has grown substantially, from almost nothing to over 20 hours of costume related panels, demos and discussions. There will be plenty of programming related to costumes (the regulars & some newer topics) as well as prop making panels.

Artist Reception of this great tradition! All

Join us for the 11th year

artists and fans of the Art Show are invited to join us for a lovely, relaxed evening with Christine Mitzuk and all the resident local artists who contribute to our Art Show. There will be no formal tour, just a chance to preview the art, drink, and eat crackers with cheese. Find out what inspires and drives our artists while surrounded by their own art in our gallery-like setting.

MarsCon FAQs
on Page 6

Registration and Hotel on

Programming Challenge on Page 9

Kegistration Now is a wonderful time to register for MarsCon

Our rates are \$50 for ages 13 and up and \$25 for ages 6-12. You'll have to pay more if January ends before you sign up. Additional details and a printable form are at:

http://marscon.org/2016/register.php

This year we have changed our credit card processing over to Square Market—as the upstart, they take a smaller slice out of what we get and they deliver the cash into our account much faster.

We're passing the savings on to you!

No surcharge for credit card transactions this year. If you want to be super-geeky and register using Bitcoin, or just normally geeky and use a credit card, head on over to our Square Market page at https://squareup.com/market/ marscon-minnesota and buy as many adult and child memberships as you need. We will then send you a link to our form where we will collect your name/badge name/ address/etc. (all spelled properly!), so we can have everything waiting for you at the registration table when

Dates Only a few more planning meetings left!

Sunday, February 7, 2016 1-4pm Program Book Ads Due Sunday, February 21, 2016 1-4pm "What did we forget!?" Meeting

You needn't be a member of the committee to attend; we welcome visitors, representatives of other groups, and the mildly curious.

Open to ConCom Members, Dealers, Party Room Groups and anyone who volunteers a minimum of 5 hours.

For the small cost of \$50 for the whole weekend have

wholesome hot food between 7:30 am and 11:30 pm. Delicious hot meals for breakfast, lunch and supper.

If you have food allergies or special food needs Snarky's has you covered.

Check out the MarsCon website for the registration form. Volunteers that put in at least five hours can get a free meal if they don't want to buy into the whole weekend.

Booking deadline for MarsCon rooms is February 5. Anyone wishing to stay overnight at the hotel for the

MarsCon science fiction/fantasy/gaming HOTEL convention (March 4-5, 2016), may book a room for \$102.00 plus tax by following this link to the Hilton MarsCon booking page:

www.hilton.com/en/hi/groups/personalized/ M/MSPAHHF-MARS-20160303/index.jhtml

The MarsCon convention rate applies to rooms booked during the 3 days before and after the official convention dates, subject to availability.

You may also call the Hilton to make a reservation, but make sure to mention MarsCon to get the reduced room rates.

PARTY HOSTS: Room rates are the same for party rooms—\$102 plus tax, but parties will be grouped together on the 5th floor near Con Suite, Krushenko's Lounge & A/V Film Club. Discounted bed removal will be \$50, subject to availability. TIP: Put in your bed removal requests early. Hotel is waiving the high speed wireless internet charge for all rooms. Party hosts are eligible for a \$5 discount per membership when registering together in groups of five or more. (See Registration)

EVERYONE: As always, we invite and encourage you to enjoy the convention all weekend long by getting a room! Taking a room at the hotel is a wonderful way to enhance your convention experience. It gives you a home base, a place to park the wonderful merchandise you've just purchased in the Dealers' Room, a place to entertain friends, to store your musical instruments or gorgeous artwork from the Art Show, and to crash whenever you finish with partying throughout the convention weekend... not to mention it makes the host hotel very happy with MarsCon.

Shuttle Schedule to the Mall of America

The Airport Hilton has Complimentary shuttle service to and from Mall of America every hour from 10:20am to 10:20pm



The Propatorium offers a large nom a number of prop collections and makers. prop collection from Sci-Fi and Film Room Anime **Charity Auction** Hospitality Snarky's Consuite Tea Room Massage Room **Dealers Room** Guests Media Artist Music **Authors Fans Art Show Dance Rave** Film Room brings in films from the classics, to cult classics, local independent

MarsCon

MarsCon is a fun, volunteer run, **Family oriented Science Fiction** fantasy convention.

Gaming

Panels

Filk

A renowned cosplay and costume maven meeting place, MarsCon has over 20 hours of costume-related programming. **Contests** Writing

Masquerade

Gaming

Food Drive

Dementia Concerts Karaoke

Music

Propatorium

Party Rooms

Costuming

films and independent films

from around the world.



Game requests are always welcome at games16@ marscon.org.

Space for demos

and scheduled events is limited, but we'll do our best to fit as much as we can. People can sign up for any block of time to host whatever games they want, no matter how ridiculous. Any open space remaining will allow Open Gaming. Now, get your pencils, dice, cards or board games ready! 2016 is going to be another awesome year in the Gaming Room!

*Young Adult Room Panels and movies and stuff, geared toward the younger generation of nerds.

For your snacking pleasure, you'll find pop, chips, candy and assorted snacks throughout the

v Jomsiunite

convention. Hours will depend upon availability and energy of volunteers, but we plan to open early for coffee lovers and close late for the pleasure of our night owls. There's nothing better than getting to that costuming panel without being distracted by the munchies.

Music Man Mark spins the latest tracks in your favorite genres.

Krushenko's

Lounge

From Techno to Classical, he has the music to get you moving on the dance floor. Come into the Dungeon to listen and tap your feet or if you can't resist the urge just get up and dance. Don't like what you are hearing, request a song! Have a particular track on your iTunes® you want to hear, bring it with!

Rue Morgue Massage

Rue Morgue Massage, the crew with the magic touch, returns to MarsCon and joins the ranks of the Hospitality Guild. See Reiki Master Joe and team for their famous back and full body massage. Or Drop into the Black Hole and vibrate your way through space and time.

> Escape may be impossible, losing track of time probable. Donations welcome!

totally cool custom and collected Props! The



Prop-A-Torium is a very special feature display of some of the most unusual and cool hand made and collected props from popular movies, television shows and other media events over the past 50 years! Not only that, the room is staffed by the people who made and collected them! It's great to see the awesome skill and care that went into some of these magnificent pieces and then be able to ply the folks who made them with Jedi mind tricks and try to get the secret of their construction out of them! So if you like Star Trek, Harry Potter, Star Wars, Stargate, Middle-Earth Saga, Indiana Jones and so much more from movies and TV shows. We will have Fan Made Props, "Officially Licensed" Props, a few actual Screen-Used Props. Come by the Prop-A-Torium! Honestly you don't want to miss this feature. Come hope us celebrate 10 years for Prop-A-Torium!

Photos will be allowed in the Prop-A-Torium, please ask us if you can touch or take videos of the props you see in the Prop-A-Torium.



Christopher L. RiversBey 1970-2010

1957-2012

George Madline

Dov Magy

Larry Andrle Juana Mann 1948-2014 1970-2014

Lucia Johnson 1954-2015

1971-2013

Adapted from ancient Gaelic runes

Jodi Klug

Deep peace of the running wave to you. Deep peace of the flowing air to you. Deep peace of the quiet earth to you. Deep peace of the shining stars to you. Deep peace of the infinite peace to you.

Krushenko's is a space that encourages conversation about science fiction and fantasy at SF conventions. Krushenko's, named after a Manhattan bistro in Larry Niven's novel Ringworld, started at the 1983 Minicon, and now also travels to CONvergence, Diversicon, and Arcana in the Twin Cities and WisCon in Madison. A regular feature of MarsCon since 1999, Krushenko's this year serves up panels and discussions about SF in literature and other media in the daytimes, and conversational SF-related parties in the evenings. "Krushenko's is accustomed to serving alien guests!"

MarsCon 2016 March 4, 5, 6

Parallel Dimensions

From Doctor Who to Star Trek, from Steampunk to the multitude of fantasy genres, think of what parallels you can bring to MarsCon 2016!

Registration Rates

Cut off Dates:	2015 Con	10/31/15	01/31/16	At The D	oor
Teen/Adult	\$30	\$40	\$50	\$ 65	
Child (6-12)	\$ 15	\$20	\$ 25	\$30	\$5 discount at
Supporting ‡	\$20	\$ 25	\$30	*	all MarsCon
Sponsor †	\$ 75	\$ 75	\$ 75	\$ 75	represented
•					events

Children six and under enter free, with Child badging complimentary on request.

- ‡ **Supporting** members pay a reduced rate through 1/31/2016 to hold memberships. Purchase is complete with \$25 at any time up to and including at the door.
- † **Sponsors** contribute to making the convention BETTER!!

Party Host Discount—Party hosts are eligible for a \$5 discount per membership when registering together in groups of five or more. This discount may only be applied to full weekend memberships and is subject to verification by the host hotel.

Registration Information **Please Print**

name:				
Badge Name:				
Address:				
Address(2):				
City:		_ State:	_ Zip:	
Home Phone:	5	×	·	X
Work Phone:				
E-mail:	▲ 1			

Minneapolis/St Paul Mall of America 3800 American Blvd. E

Bloomington, MN 55425

Register online with Square or mail this form with your payment to the following address

NO CASH PLEASE:

MarsCon P.O. Box 21213 **Eagan, MN 55121**

E: info16@marscon.org W: marscon.org/2016

Please e-mail me: ☐ Mars Today Updates ☐ Progress Reports as PDFs	I got this flier at
□I WANT TO VOLUNTEER! PLEASE CONTACT ME!	
I want information about	
□ Dealer's Room □ Art Show □ Gaming Room □ Masquerade □ Party Room	convention name

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Here's a small sampling of the amazing programming featured in MarsCon's past:

1999 Fans shared insights, news and anxieties regarding the then upcoming Lucas Masterpiece: Star Wars Episode I: The Phantom Menace. This

panel was alternatively titled, "I have a very bad

feeling about this." 2000 Fan Guest of Honor Jack Borkowski helped create an entire Klingon track of programming for the weekend

Costuming and a Cold Terror Fleet Assembly.

including discussions about Klingon Sex, Advanced

2001 Make-up Artist Carl Taliaferro transformed "Alien Actor"—and recent Guinness Book of World Records holder—Bill Blair into a Minbari in time for Masquerade.

2002 Author Lyda Morehouse participated in a marathon 13 programming events including readings from Archangel Protocol and her memorable Closing Ceremonies appearance as a diva equipped

with feather boa.

2003

Writing team Sharon Lee and Steve Miller of

how not to get exterminated by your own Dalek. 2008 Master costumers combined forces for a wig/ make-up/costume demo to create a geisha while prop masters hosted a Prop-a-Torium Tour with everything from Fan Made Props, "Officially Licensed" props and a

2009 The Mad Science Fire and Ice show stole the show as one of the mad scientists demonstrated scientific principles and used dry ice to shower volunteers with clouds, bubbles and spooky fog.

few actual (aka real) items from a few movies!

2010 Fans paid homage to Gwynyth Walsh (B'Etor of Star Trek's Duras sisters) by performing "Sisters" from White Christmas while dressed as the Klingon sisters.

2011 Members of Steam Century Kaposia hosted a semi-informal Steampunk Fashion Show & Tell

schooled everyone on the finer points of cat whisker collecting.

the Liaden novels

Steam Century

Mystery game

2004 Synergy was experienced as Dr. Demento, John M. Ford, Richard Biggs and Baron Dave Romm performed in a live radio show to celebrate the 25th anniversary of Shockwave Radio.

2005 Stephanie Gannaway-Osborn gave a riveting presentation highlighting her years working on the Space Shuttle program and the International Space Station.

Shuttle program and the International Space and In that bumped Chicago's Buffy the Musical ("Once More, Carrie Dahlby portrayed Buffy to Luke Ski's Spike.

2007 Local Dalek fans showed us what goes into building and pre-mystery a Dalek, where to get started with your Dalek plans and tea with cookies and conversation.

> 2012 Apocalypse Disco Bunker: Music & Dance Party made its debut in a hard-to-findbut-well-worth-the-effort 3rd floor room where hip hopping, dubstepping, jive talking and astounding decorations could be found.

2013 Fans enjoyed a rare theremin performance by Artist Guest of Honor Sarah Clemens who finished off her concert by letting audience members have a turn at making some eerie, futuristic music of

2014 J.G. Hertzler pitched in for a Klingon language lesson, and a crew from Meep Morp Studios attended with none other than 2004 Guest of Honor and radio legend Dr. Demento himself to talk about their work on the Dr. Demento documentary Under The Smogberry Trees.

2015 Action actress Spice Williams-Crosby was joined by martial arts experts Robert Odegard and Robert Frankovich for a truly unique self defense class.

2016 So. What'cha got? Think about what you've seen and liked in past years or at past cons, or maybe what you've never seen yet. Write it down and share it with us by posting your idea for an event to our online programming ideas form.

Go to: marscon. org/2016/ideas.php. Warmest thanks to all!

as well as a