

DON'T PANIC! M2K IS COMING!

MARSCON 2000

MAY 12-14, 2000

RADISSON SOUTH, BLOOMINGTON, MINNESOTA

MarsCon returns to the Radisson South Hotel, Bloomington, Minnesota, the weekend of May 12th, 13th & 14th, 2000, for another multimedia extravaganza. MarsCon is a fan-run science fiction/fantasy/gaming convention. We will have a dealers room, programming, parties, a masquerade, a dance, a science room, an art show, a charity auction...lots of fun activities!

Our theme for MarsCon 2000 is "Don't Panic! M2K is Coming!"

[The subversive theme is simply "M'00!"]

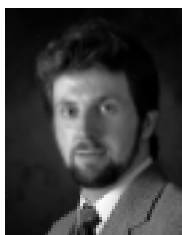
GUESTS OF HONOR FOR MARSCON 2000:

MARK ALLEN SHEPHERD, otherwise known as MORN, Star Trek: Deep Space Nine's FAVORITE BARFLY!

Mark Allen Shepherd played Morn, a humanoid alien of mysterious origin who frequents the space station Deep Space Nine and is quite the regular at Quark's bar. Morn might just be the most famous nonspeaking role in Star Trek history.



We are really looking forward to welcoming the real Morn to Minnesota. If you would like to read more about our planned Media Guest of Honor, please try this url to the Official Morn & Mark Allen Shepherd Website: <http://garrisonent.com/morn/body.shtml>



SCIENCE GUEST OF HONOR: UFOlogist Donald R. Schmitt

Mr. Schmitt has been a guest speaker at many great science and SF conventions, most notably the Battelle Institute, ASA Science Conference, International Microwave Technology Convention, the 1992 CSICOP Convention, Mad Media and DragonCon. He is a former co-director of

the J. Allen Hynek Center for UFO Studies where he served as Director of Special Investigations for ten years, investigating more than 300 separate UFO reports throughout the United States.

ARTIST GOH: Denise Boie

Denise Boie grew up in a small town in northern Minnesota. An avid reader of fairy tales and mythology, her artwork followed in a similar direction through high school and into college. She attended her first convention in 1989, entering a few pieces in the Art Show. Since then, she has won Best of Show Awards at Minicon, CONvergence, Icon, Loscon and a second place honor at Gencon. Besides painting, Denise likes to spend time designing and creating costumes, and also studying and speaking about 19th century romantic art.

LISA M. GETTO From Deep Space Nine, Babylon 5, Crusade, X-Files, Etc.

Another media guest coming to MarsCon 2000 is LISA M. GETTO, who's worked on Deep Space 9, Babylon 5, Crusade, X-Files, Profiler, and many, many other Films and TV shows. She's from Wisconsin, and glad to be coming back to the midwest to be at MarsCon! Check out her website at www.geocities.com/Hollywood/8104/index.html



AUTHOR/GAMING GOHs:

Margaret Weis and Don Perrin

MarsCon is pleased to announce that Margaret Weis and Don Perrin have agreed to be Guests of Honor for MarsCon 2000. Margaret Weis' published works include the Dragonlance series, the Rose of the Prophet series of Arabian fantasy novels (with Tracy Hickman) and her own series; a galactic fantasy entitled Star of the Guardian. Don Perrin's novels include Knights of the Black Earth and Robot Blues, coauthored with Margaret Weis, and short story "First Dragon Army Bridge Building Company."



FAN GOH: Jack Borkowski, Head of the Klingon Assault Group

As our Fan Guest of Honor for MarsCon 2000, we welcome JACK BORKOWSKI to Minnesota! Jack is a master costumer and head of the KLINGON ASSAULT GROUP (KAG), the largest Klingon club on Earth, with members on five continents.



POSTHUMOUS GOH: Chesley Bonestell

MarsCon will also be honoring the late Chesley Bonestell as our Posthumous Guest of Honor. His life's work as an artist/illustrator of space flight and astronomical subjects has had a profound impact on art, science, and science fiction.

PROGRAMMING AT MARSCON 2000

M'00 PROGRAMMING PROGRESS

Programming is a schedule of events intended to amuse, entertain, inform and inspire you during your stay here on the Red Planet. At this point, programming for MarsCon 2000 has developed and evolved so well, it's practically become a sentient life-form!

FUNCTION SPACE

MarsCon 2000 has eight rooms dedicated to programming. This includes four rooms for regular programming, a ballroom for main stage events, and four poolside cabanas. Programming cabanas will host *Krushenko's* (a forum for relaxed discussions and readings), *Blue Mars* (our video & film room), the *Martian Music/Filk Room*, and a *Young Aliens Room* (for youth-oriented activities). Of course, programming is by no means confined within the physical boundaries of these rooms. Programming events may be taking place in the *Gaming Room*, the hallways, the *Con Suite*, and, yes, even the parking lot!

GUESTS & PROGRAMMING

Each of our Guests of Honor will be participating in programming, and you will have many opportunities to meet them all. **Mark Allen Shepherd** (Morn) plans to speak about his experiences filming "Deep Space Nine" and working on the animated series "King Sticker." **Lisa M. Getto** will share her observations from behind the scenes of "Babylon 5" and "X-Files." **Margaret Weis** and **Don Perrin** plan to entertain questions about their writings and introduce us to the new role-playing system "Sovereign Stone." **Margaret** will also be accepting short works of fiction which she has offered to critique at the convention, so bring your writing along for some expert advice. UFOlogist **Donald R. Schmitt** will regale us with tales of UFO investigations, **Denise Boie** will facilitate a group art project and discuss early forms of art, and **Jack Borkowski** will host a Cold Terror Fleet Assembly as well as participate in marathon Klingon programming events.

In addition to our scheduled Guests of Honor, we are very fortunate to have several local pros planning to lend a hand with programming for MarsCon. Thus far, the list of pros includes writers **Paula L. Fleming**, **Lyda Morehouse**, **Robert Subiaga, Jr.**, **P.M.F. Johnson**, **Sandra Rector**, **Joe West**, **John Koblas**, and **Dave Page**, artists **John Mundt**, **Terry Pavlet**, **Shawn Van Briesen**, and **Doug Mahnke**, and video artist **Matt Savelkoul**.

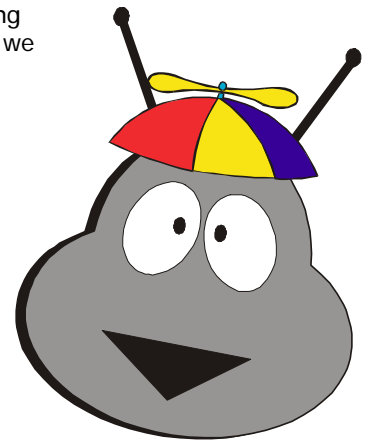
OTHER PROGRAMMING HIGHLIGHTS

MarsCon programming is open to everyone. That means **even you** may facilitate an event, and we encourage you to do it! Programming can be about any SF/Fantasy-related subject such as a favorite television show or movie, a particular author or genre of novels, computer gaming or RPG's, fan fiction or magazines, comic art or anime...you get the idea.

Of the many fannish events currently planned, we are especially looking forward to main stage performances by the Xenaversity of Minnesota and the IKV RakeHell fan clubs, the Skiffy Radio Show, a "Wheel of Sci Fi" Trivia Contest sponsored by the U.S.S. Czar'ak, and a truly twisted computer smash for charity sponsored by the U.S.S. Nokomis.

There will be an open microphone reading of Dark Poetry, so

bring yours to share. In keeping with our "Don't Panic" theme, we will once again host an open mike reading of Vogon Poetry (poetry so bad, it might make you want to chew off your left arm), so bring your own to share or just kick back and enjoy the torture. We plan to have a sign-up sheet outside the Martian Music/Filk Room where we welcome live performances of music, including filk. Come and add your music to MarsCon!



THE USUAL SUSPECTS

As usual, programming will include our favorites, i.e., the Masquerade, the Drum Jam, Opening & Closing Ceremonies, the Charity Auction for Camp Heartland, a Dance, and a Punnel. Programming is run by volunteers, and there are many ways you can help out, so please feel free to contact Nina or Christine if interested. Write to us or send us e-mail via: programming@marscon.com. Thank you in advance for all your help!!

LITERARY PROGRAMMING & KRUSHENKO'S

Krushenko's is a New York City restaurant well-known as a gathering place for extraterrestrial visitors. It was first popularized in the book "Ringworld" by Larry Niven, but Krushenko's has since become a long-standing Minnesota con tradition.

At Krushenko's, you will find authors, aspiring writers, and fans engaged in relaxed discussions about subjects ranging from publishing to various works of SF, Fantasy, and Horror. It is a natural extension of regular programming, and we are very happy to be keeping with the tradition of offering Krushenko's Lounge at MarsCon 2000.

This year, Krushenko's will host a series of fiction readings by local authors **Paula L. Fleming**, **Robert Subiaga, Jr.**, **Lyda Morehouse**, **P.M.F. Johnson** and **Sandra Rector**. It will feature discussions of various topics such as cybernetics, development of fantasy characters, and the fine line between science fiction and fantasy. In the evenings Krushenko's will host conversational, SF-themed parties. The atmosphere is low-key, the discussion and debate is animated and insightful, and your participation in Krushenko's is very welcome...so stop in during the con.

A NOTE FROM THE BIG GIANT CON HEAD

Here we are, just 2 months away from MarsCon 2000 and things are getting very exciting. We have a great lineup of guests and the Programming is so extensive, that may I say, no one will have time to get bored. Check out our web site (www.marscon.com) to see all that is planned for this year. Tell your friends! Tell your parents! Tell your friend's parents! This is not a Con to miss. See You there!

Bill Willis, Con-Head

GAMING AT MARSCON 2000

Are you looking for some adventure? Some competition? Look no further! We have a lineup of games to keep gamers happy. Here is just a sample of what you have to look forward to:

- AD&D Role-Playing, brought to you by those wonderful people of TwiRP (Twin Cities Role Players club)
- *Magic: The Gathering* Tournaments
- Warhammer 40,000 (miniatures)
- White Wolf table-top gaming
- Vampire: The Masquerade LARP (Live Action Role-Playing)
- Marvel Superheroes RPG

Scheduled RPGA Events:

Living City #1 - "Dawning of a New Day"

You are summoned to the Roost regarding a matter of great importance. Further details will be provided when you arrive.

- * 2nd Ed. AD&D Rules
- * 35 players

Living City #2 - In the Hall of the Mountain Mage

An elven princess calls to you in a dream. Answering brings you into a strange ancient world and leaves you with the problem of getting out. But not answering would leave her to a dire fate.

- * 2nd Ed. AD&D Rules
- * 35 players

Living City #3 - "Stormbreaker"

Low Level tiers: Aleesia High Moonmistress of the Full Moon asks you if you would help finding and destroying a threat to her church (Selune).

High Level tiers: Aleesia High Moonmistress of the Full Moon, asks for your help in guarding the Stormbreaker, a war galley, on her maiden voyage.

- * 2nd Ed. AD&D Rules
- * 35 players

Living City #4 - "Arr...Maties!"

I've got a map and a ship hired. Meet me here tomorrow at dawn and three months from now, we're all gonna be rich!

- * 2nd Ed. AD&D Rules
- * 35 players

Look to our web site (www.marscon.com) for more information on all of the gaming events and their schedules.

Bill Willis & Todd Burns, Game Masters

MARSCON 2000 CHARITY AUCTION

Come one, come all to the 2nd Annual MarsCon Charity Auction!

Once again our Charity Auction will benefit the **Camp Heartland Project**. This is a national organization, with a permanent campsite in Minnesota, dedicated to assisting children and families impacted by HIV and AIDs. We raised \$800 for them at MarsCon '99 (not bad for a small convention), but we can do better!



In order to tempt you, we will post a list of auction items on our website a few weeks before the convention. If you would like to make a donation (cash is OK, too) please contact us.

WE'RE LOOKING FOR A FEW GOOD FEN

Yes, we need **volunteers**! No convention can happen without volunteers. One hour, one day, or whatever time and talents you have to offer will be appreciated. Volunteer for the fun, volunteer to contribute to fandom, or volunteer for the perks—doesn't matter to us, just volunteer! Send us the Volunteer Form or contact us at volunteers@marscon.com or write us at our P.O. box. You WILL be contacted!

Here is the schedule of our upcoming meetings:

Sunday, March 19, 2000 - 1:00 p.m. to 4:00 p.m.
Northtown Central Library, 711 Highway 10 NE, Blaine, Minnesota

Sunday, April 9, 2000 - 1:00 p.m. to 4:00 p.m.

Sunday, April 16, 2000 - 1:00 p.m. to 4:00 p.m.

Sunday, April 30, 2000 - 1:00 p.m. to 4:00 p.m.

Sunday, May 7, 2000 - 1:00 p.m. to 4:00 p.m.

Friday-Sunday, May 12-14, 2000 - MarsCon Happens!!

Call us at 612/717-3267 (TDD: 612/717-3271) or check "Mars Today" on our website for directions and the most up-to-date meeting information.

DAYCARE AT MARSCON

We regret to announce there will be no daycare at MarsCon 2000. We had hoped to provide this, but the lack of *qualified* (meaning licensed) volunteers forced us to make this decision for the best of the children and parents attending MarsCon. We will be having programming events for school-age children, so watch for that in our Program Book or Pocket Program.

We do want to remind parents that the Radisson South is a public hotel, so please keep an eye on your children. There will be other events taking place in the hotel the same weekend, so please use the same cautions you would at any other public place.

HOTEL INFORMATION

The Radisson South Hotel in Bloomington, Minnesota is the hotel for MarsCon 2000. Those of you who have been to conventions at the Radisson know how great and con-friendly this hotel is for SF conventions.

The Radisson South is now accepting reservations for **sleeping rooms** for MarsCon 2000. Call the Radisson at **612-835-7800** or **800-333-3333** and be sure to tell them you're with MarsCon to get the convention room rate. In addition, we will have the pool-side cabanas available for groups hosting a party.

The poolside **Cabana rooms** are reserved for individuals or groups hosting open parties on Friday and/or Saturday night. Please make your reservations for Cabana rooms by either submitting a Party Room Request, or email our Head of Parties and Hotel Goddess, Malasondra Doepner, at parties@marscon.com. The Radisson South will NOT be accepting reservations for the Cabana Rooms. Cabana rooms will be assigned on a first-come, first-served basis.

The room rates are—

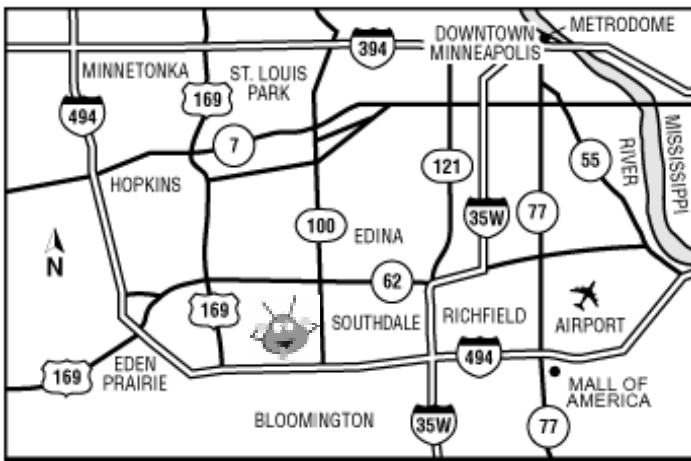
South Tower (that's the tall one): **\$95/night**

North Tower: **\$115/night**

Cabana rooms: **\$115/night**

These prices do not include tax.

Here is a map to the Radisson South:



CONTACT INFORMATION

Mailing address: MarsCon
PO Box 600458
St. Paul, MN 55106

Email: marscon2k@hotmail.com

Website: www.marscon.com

Phone: 612-724-0687

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Much thanks to Mike Boyko for the cover art.

MARSCON MOTHER'S DAY BREAKFAST BUFFET WITH THE GUESTS OF HONOR

Sunday of MarsCon 2000 is Mother's Day, and we decided this special day deserves some special recognition. In honor of Mother's Day, MarsCon will be holding a Breakfast Buffet with the Guests of Honor on Sunday morning, May 14th, from 10:30 a.m. until 12:30 p.m.

An assortment of hearty breakfast food will be served. Seating will be limited so that everyone who attends will have a chance to meet and socialize with our Guests of Honor during the buffet.

Tickets for the Breakfast Buffet are \$20 each, and you may reserve your tickets by submitting our all-purpose Registration/Volunteers/Parties form. Because of the limited seating, tickets will be sold on a "first come, first served" basis. Only registered MarsCon attendees may attend this buffet.

Please help us make this special event a success, and treat a mom to the MarsCon Mothers' Day Breakfast with the Guests of Honor.

OUR HARD-WORKING CONCOM

Bill Willis - The Big Giant Con Head
Art Show - Nora Levenson, Lucia Johnson, Joyce Scrivner
Auctions - Eric Larson
Communications - Christine LaBounty
Dance - John Allen
Database - Dennis Allen
Dealer's Room - Wayne R. McCloud, Darryl Wilmuth
Drum Jam - Tod O'Donoghue
Finance - Theresa Jones
Fundraising - Jolene Hardy
Gaming - Bill Willis, Todd Burns, Cory Tauer
Guests of Honor - Jonya Pacey, Wayne McCloud
Hotel Liaison - Malasondra Doepner
Krushenko's - Eric Heideman
Masquerade - Jolene Hardy
Minnesota Munchie Movement - Rick Gellman
Operations - Art Johnson
Parties/Consuite - Malasondra Doepner
Programming - Nina Berg, Christine LaBounty
Publications / Marketing - Mary Loving, Lynn Tauer
Registration - George Madline
Science Room - Ben Huset
Security - Jeff "Fluffy" Claussen
Video - Nina Berg
Volunteers - Ron Searby
Webmasters - Ben Huset, Rich Brown

Like to see your name on this list? Volunteer!
Come work with us and put your talents to work
and have fun doing it!

RATES FOR MARSCON 2000 —Register before the rates go up after April 17!

Through	4/17/00	At the Door
Adult	\$35	\$45
Child (6-12)	\$15	\$25
Supporting*	\$15	+\$20

*Supporting members pay a reduced fee through 4/17/00 to hold tickets and complete the purchase by paying an additional \$20 at any time up to and including at the door.

Mail this form with your payment (checks only, please) to the following address:

MARSCON
P.O. BOX 600458
ST. PAUL, MN 55106

Email: marscon2k@hotmail.com

Be sure to visit our website: **WWW.MARSCON.COM**

- Adult Over 21 Badge:** Please indicate here if you want an Adult Over 21 Badge. This will help our party groups serving alcohol in determining if you are legal age. Expect to be carded (picture driver's license or state ID) when you pick up your badge and at individual parties.
- Group Discount:** Groups of 10 or more can take \$5 off each registration if they register as a group. The registrations must be submitted together and payment must accompany the registration forms. This cannot be combined with other discounts.

Group Name Here: _____

- MarsCon Mother's Day Breakfast Buffet:** Please indicate here if you want tickets to the breakfast buffet. Tickets are \$20 each and seating is limited. #Tickets _____ x \$20 each = _____ total. Only registered MarsCon attendees may attend.

VOLUNTEER! I am interested in the following areas:

- Setup Tear down Art Show Gophers Consuite Parties Auction(s) Masquerade
- Operations Badgers Programming Registration Gaming Tech Support Before MarsCon
- Wherever I'm needed most

PARTY ROOM REQUEST I am interested in party room accommodations, please contact me. Please note that Cabana Rooms must be reserved by contacting us, either by submitting this form, or emailing us at parties@marscon.com.

Name of group and what does it do: _____

What will be the party theme and relationship to SF/Fantasy/Fandom:

MARSCON 2000 PRE-REGISTRATION (please print)

Name: _____
 Badge Name: _____
 Address: _____
 Address 2: _____
 City: _____ State: _____ Zip: _____
 Phone (please include area code) (H) _____ (W) _____
 Email: _____

- Please add me to your email list to receive *Mars Today*, the official email monthly of MarsCon.

I need information on Dealers Room Art Show Gaming Masquerade

MARSCON
P.O. BOX 600458
ST. PAUL, MN 55106

ADDRESS CORRECTION REQUESTED

**REGISTER NOW BEFORE THE
RATES GO UP AFTER APRIL 17**

MARSCON FOOD DRIVE RAFFLE

Bring a nonperishable food item to Registration and become eligible to win a great prize!! Each food item you bring puts your name in our raffle, so the more you bring, the better your chances. All food will be donated to the St. Paul Second Harvest Food Shelf. The winner(s) will be announced during the Masquerade on Saturday night. You do not have to be present to win.

ARE YOU REGISTERED? CHECK THE MAILING LABEL

MARSCON 2000 PROGRESS REPORT 2

**DON'T
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MarsCon 2000
May 12-14
Radisson South
Bloomington, MN

HI SCORE
SCORE (1)
2000
SCORE (2)

DON'T PANIC

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